

CURRICULUM OVERVIEW

Term 3 2026



YEAR SIX

ENGLISH



Using language to persuade

Students engage with a range of persuasive texts, including travel vlogs, to explore how text structures, language features and persuasive techniques influence audiences. They analyse how authors and creators use language and multimodal elements to promote places and experiences, before creating their own persuasive multimodal travel vlog.

MATHEMATICS



Number

- solve addition and subtraction problems with fractions with related denominators
- solve arithmetic problems involving all four operations with decimals
- use modelling, including selecting appropriate models and efficient calculation strategies, to solve practical problems involving percentages and rational numbers

Space

- represent objects and 3D spaces in two dimensions
- compare the parallel cross-sections of objects and recognise relationships to right prisms

Measurement

- apply an understanding of area and establish the formula for the area of a rectangle
- use deductive reasoning in spatial contexts involving lines and angles
- identify and compare the parallel cross section for right prisms
- convert between common metric units of length, mass and capacity

HUMANITIES & SOCIAL SCIENCES (HASS)



Australia's global connections

Students investigate the diversity of places, people and cultures around the world, with a focus on Asia and Australia's connections to other countries. They explore differences in economic, demographic and social characteristics, examine cultural diversity, and use maps and data to identify patterns and trends. Students communicate their findings using geographical terminology, mapping conventions and a range of presentation formats.

SCIENCE



Earth and space sciences

Students investigate the solar system, exploring the relationships between the sun, planets and gravity, and how Earth's rotation, revolution and axial tilt create observable patterns such as day and night and seasonal changes. They use models, simulations and research to explain these phenomena, while also examining Aboriginal and Torres Strait Islander knowledges of the night sky and how scientific understanding of space has developed through international collaboration and discovery.

Take off. Spread your wings. Soar.

CURRICULUM OVERVIEW

Term 3 2026



YEAR SIX

HEALTH & PHYSICAL EDUCATION: PE



All codes 'football'

In this unit, students refine specialised movement skills and apply movement concepts and strategies to achieve successful outcomes in football.



HEALTH & PHYSICAL EDUCATION: HEALTH

What am I drinking?

In this unit, students explore drink products that contribute to health and wellbeing. They focus on investigating a variety of drink options including soft drinks, energy drinks and fruit juice, and the effects they have on the body. Students examine available alternatives to various drink options.

THE ARTS: MUSIC



Australiana and Body Percussion

Students explain how music communicates meaning and apply musical concepts, notation and terminology to create and perform music with increasing technical and expressive skills. They develop aural skills through singing intervals of the diatonic scale, explore Australian folk music by singing and playing a folk song, and collaborate to create and perform a group body percussion composition.

THE ARTS: DANCE

Dance: Adventures in Dance



Students make and respond to dance, exploring how dance can express adventure stories, drawing on stimulus from martial arts, acrobatics, sport, exercise and other cultural forms.



TECHNOLOGIES: DESIGN & TECH

Engineering principles and systems

Students explore how coding can control a robot's movement within a designed system. They apply their learning to design a robot theme park and collaboratively build a 3D rollercoaster for a marble.

What is school life?

In this unit, students use language to explore the concept of school life in Japan and make connections with their own school experiences.

LANGUAGES: JAPANESE



Take off. Spread your wings. Soar.